

Preliminary schedule of Philosophical Logic

- 09-22 (1) General introduction to logic and games by Johan van Benthem
Reference: Chapter 1 of "Logic in Games"
(2) Normality of Logic by Gila Sher
- 09-27 (1) Introduction concluded.
(2) Game logics and game equivalence by JvB
Reference: TARK 2017 paper
- 10-13 (1) student presentation on game equivalence
_(2) Second-Order Abstraction before and After Russells Paradox
by Matthias Schirn
- 10-20 (1) student presentation on graph games
(2) Graph games by JvB
Reference: LORI 2015 and follow-up L&C paper 2017
- 10-27 Jin Yuelin Lectures by Joe Halpern
- 11-03 (1) Evolutionary games and logic of dynamical systems by JvB
Reference: paper for Groningen Workshop 2015,
(2) student presentation on logic and evolutionary games
- 11-10 Junhua Yu
- 11-17 Belief revision in social networks by Fenrong Liu
- 11-24 Epistemic logic of friendship by Liu
- 12-01 Emergence of social norms by Liu
- 12-08 Social structures and simulations by Liu
- 12-15 The problem of defining truth by Martin Stokhof
- 12-22 Truth, meaning and interpretation by Stokhof
- 12-29 Truth and action explanation by Stokhof
- 18-01-05 Truth and the foundations of logic by Stokhof