

**Program Kick-off Workshop for the Project**  
**Logics of Information Flow in Social Networks**

9:00-17:00, May 4-5, 2018

Bingsuo Meeting Room (丙所会议室), Tsinghua

**May 4**

**Session I: Games and Social Networks**

**Chair: Johan van Benthem**

9:00 - 9:30 Johan van Benthem & Fenrong Liu: Mixing Graph Games and Logic  
Design

9:30 - 10:00 LI Dazhu: Model Theory of Definable Link Deletion

10:00 - 10:30 Coffee Break

10:30 - 11:00 Dominik Klein: Logic, Risk and Uncertainty

11:00 - 12:00 Project Discussion

12:00-14:00 Lunch Break

**Session II: Evidence-based Belief Revision**

**Chair: LIU Xinwen 刘新文**

14:00-14:30 **Soroush Rafiee Rad** & Olivier Roy: Deliberation, Anchoring,  
Single-Peakedness

14:30-15:00 Xiong Zuojun: A Propositional Dynamic Hybrid Logic  
for Followership

15:00-15:30 Coffee Break

15:30-16:00 DONG Huimin, HANG Yingying & Thomas Agotnes: A Dynamic  
Logic of Norms in Games

16:00-17:00 Project Discussion

## May 5

### Session III: Opinion Diffusion in Social Networks

Chair: **Jeremy Seligman**

- 9:00-9:30 Jeremy Seligman & **Yanjing Wang**: Call Me by Your Name: Epistemic Logic with Assignments and Non-rigid Names
- 9:30-10:00 Emiliano Lorini: In Praise of Belief Bases: Doing Epistemic Logic without Possible Worlds
- 10:00-10:30 Coffee Break
- 10:30-11:30 Project Discussion

### Session IV: Reasoning about Social Norms

Chair: **LIAO Beishui 廖备水**

- 13:30-14:00 LIAO Beishui: Ethical Values and Prioritized Norms in Formal Argumentation
- 14:00-14:30 JU Fengkui: S5 as a Deontic Logic
- 14:30-15:00 Coffee Break
- 15:00-15:30 Zoé Christoff, Norbert Gratzl, and **Olivier Roy**: Priority Merge and Pooled Information
- 15:30-16:30 Project Discussion
- 16:30-16:45 Concluding Remarks Fenrong Liu